

Gaming Club

An illustration of a purple video game console with a black top and a light purple bottom. Two purple and black controllers are connected to the console by black cables. The console and controllers are set against a light blue circular background. A dashed white line with arrows indicates a connection between the console and the controllers.

Purpose is to promote the culture of gaming into a more socially acceptable form of recreation and entertainment and to explore, play and discuss interactive media such as video games, role playing games, and board games.

- A Game Club member must be an MCC Student maintaining a GPA of 2.5
- Members are required to pay dues of \$10.00 per year, attend at least one meeting and at least one event per term.

For more information or if interested in Gaming Club contact club advisor, James Landes via E-mail James.Landes@muskegoncc.edu